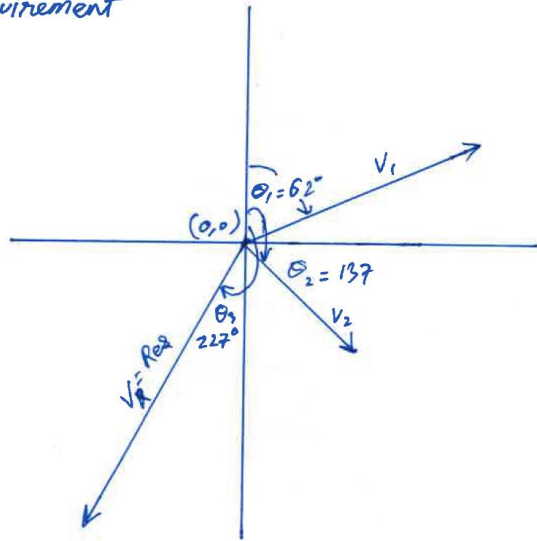
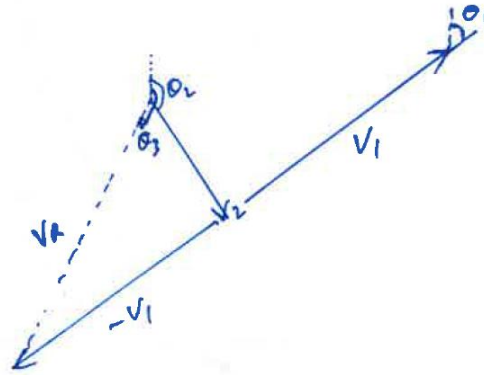


1/2 Requirement



$$2/2 \quad V_2 + (-V_1) = V_R$$



3/2 Join origin to the tip of $-V_2$ to obtain Resultant vector

Find a_1, a_2, a_3 using available angles

